CITY OF ST. FRANCIS CITY COUNCIL AGENDA TUESDAY, JANUARY 2, 2018 ISD #15 CENTRAL SERVICE CENTER 4115 Ambassador Blvd NW 6:00 pm

- 1. CALL TO ORDER/PLEDGE OF ALLEGIANCE
- 2. ROLL CALL
- 3. APPROVAL OF AGENDA
- 4. CONSENT AGENDA All matters listed within the Consent Agenda are considered to be routine items to be enacted upon by one motion by the City Council. Items on the Consent Agenda are reviewed in total by the City Council and may be approved through one motion with no further discussion by the Council. Any item may be removed by any Council Member, staff member or person from the public for separate consideration.
 - A. City Council Minutes December 4, 2017
 - B. Hire Michael Creelman as an Assistant Comm. Development Director
 - C. MnDOT Agency Delegated Contracting Process Agreement #1030094 Resolution 2018-07
 - D. Payment of Claims
- 5. MEETING OPEN TO THE PUBLIC Maximum time of five minutes per person*
- 6. SPECIAL BUSINESS
- 7. PUBLIC HEARINGS
- 8. OLD BUSINESS
- 9. NEW BUSINESS
 - A. Appointments for 2018 Resolution 2018-01
 - B. St. Francis Transitional Care Facility Planned Unit Development /Resolution 2018-02
 - C. Meridian Behavior Health -
 - 1. Conditional Use Permit/ Resolution 2018-03
 - 2. Setting a Public Hearing on an Easement Vacation/Res 2018-04
 - D. River's Edge Development Planned Unit Development/Concept Plan Review
 - E. Ordinance 236, Second Series Amending Regulation of Peddlers, Solicitors and Transient merchants (2nd Reading)
 - F. Summary Publication for Ordinance 236, Second Series Resolution 2018-05
 - G. Fire Department Joint Duty Crew Study
 - H. Declaring Surplus Property(Drager SCBA's) Resolution 2018-06
- 10. MEETING OPEN TO THE PUBLIC Maximum time of five minutes per person*
- 11. REPORTS
 - A. Councilmember Reports -
 - B. Upcoming Events Jan 16 (Tues) City Council Meeting @ ISD #15 Central Services Center 6:00 pm
 Jan 17 Planning Comm. Meeting @ ISD #15 Central Services Center 6:00 pm
 Jan 26 St. Francis Area Chamber of Commerce Annual Dinner
- 12. ADJOURNMENT